

<i>Year Group</i>	<i>Autumn 1</i>	<i>Autumn 2</i>	<i>Spring 1</i>	<i>Spring 2</i>	<i>Summer 1</i>	<i>Summer 2</i>
<i>EYFS</i>	<i>All About Me</i> (Family & homes, Human body - senses, Keeping healthy)	<i>Celebrations</i> (Christmas, Diwali, Bonfire Night, Harvest, Birthdays, Halloween, Remembrance day, Hanukkah)	<i>Explorers</i> (Arctic/Antarctic - Scot the Explorer, Inuits, Space - Tim Peake/Neil Armstrong, Pirates - Black Beard, 31/1/22 Chinese New Year, Shrove Tuesday)	<i>Once Upon a Time...</i> (Traditional tales, Easter)	<i>The Great Outdoors</i> (Growing & changing, Mini beasts, Life cycles, Farms, Eid)	<i>A Journey Through Time</i> (Dinosaurs, Mary Anning, Cave Men, Inventors)
<i>1</i>	<i>Everyday materials</i> (properties of everyday materials)	<i>Seasonal changes</i> (observe changes and describe weather of 4 seasons)	<i>Environments and Habitats</i> (Environments and Habitats - local environment)	<i>Plants</i> (parts of a plant, basic functions of a plant, types of trees and plant life cycles)	<i>Animals, including humans</i> (classifying animals, carnivores, herbivores, omnivores, lifecycles)	<i>Humans</i> (basic parts of the human body and senses)
<i>2</i>	<i>Uses of everyday materials</i> (suitability for purpose)	<i>Living things and their habitats</i> (habitats, microhabitats and food chains)		<i>Animals, including humans</i> (life cycles - needs of humans)		<i>Plants</i> (seeds and bulbs and the needs of plants)
<i>3</i>	<i>Rocks</i> (kinds of rocks, fossil formation, soil)		<i>Forces and Magnets</i> (contact forces, poles - attract and repel, magnetic materials)	<i>Animals, including humans</i> (nutrition from food, skeletons and muscles)	<i>Plants</i> (flowering parts - functions of parts, transportation of water, importance of flowers)	<i>Light</i> (sun protection, reflection, light and shadow, patterns in shadow changes)
<i>4</i>	<i>States of Matter</i> (solids, liquids and gases, heating and cooling to change state)	<i>The Water Cycle</i> (evaporation and condensation in the water cycle)	<i>Sound</i> (vibrations, pitch, volume and effect of distance)	<i>Electricity</i> (appliances, electrical circuits, series circuit, switches, conductors and insulators)	<i>Living things and their habitats</i> (grouping living things, classification keys, environments change)	<i>Animals, including humans</i> (Teeth, Digestive system and food chains)
<i>5</i>	<i>Earth and Space</i> (movement of Earth and planets relative to the sun, movement of moon relative to Earth, day and night)		<i>Forces</i> (gravity, air resistance, water resistance and friction that act between moving surfaces, mechanisms allow smaller force to have greater effect)	<i>Properties and changes of materials</i> (grouping of materials according to properties, filtering, sieving and evaporating, reversible and irreversible changes, new	<i>Living things and their habitats</i> (life cycles, reproduction in some plants and animals)	<i>Animals, including humans</i> (changes as humans develop to old age)

				materials)		
6	<p><i>Living things and their habitats</i> (classify plants and animals according to characteristics and explain reasons)</p>	<p><i>Animals, including humans</i> (human circulatory system, impact of diet, exercise, drugs and lifestyle, ways in which nutrients and water are transported)</p>	<p><i>Light</i> (light travels in straight lines, light travels from light source to our eyes, shape of shadows)</p>	<p><i>Evolution and Inheritance</i> (living things have changed over time - fossils, offspring vary and are not identical to their parents, adaptation and evolution)</p>	<p><i>Electricity</i> (reasons for variations in how components function, brightness of bulb and voltage of cells, symbols in circuit diagrams)</p>	